

latest project

Airplane multiplayer

You all know that game when you draw on a piece of paper a few planes and then fight with your opponent. A3! Hit! B6! Nothing!

Well now you can play this game online. Two players, six planes each. And the fight is till death.

The main challenge in this game was finding a way to emulate a socks server connection (wich can do PUSH) using only PHP and MySQL. So using only these technologies on the server side I managed to build an almost realtime game experience.

Why PHP-SQL? Because is cheap. A socks server (Java, C++, etc) is expensive to host. This game can be hosted on any provider that offers php and sql (all of them?).

Project time was 5 days. One day to architect and plan the thing, one day for database and graphics, and 3 days coding (both as3 and php).

Flash PureMVC www.incolors.info/planes

alexvlad

portfolio

my work

septica

Multiplayer game built for www.joci.ro. Septica is a card game with 2-4 players.

Flex Flash PureMVC www.joci.ro

alexvlad.info

My previous website. Every element is dynamic (script generated). Featuring blog reader, audio player, and image gallery.

Flex Flash PureMVC incolors.info/alexvlad

innervibe

Flash audio player build for streaming a weekly podcast. Built in visualisation and track splitter.

Flex Flash PureMVC incolors.info/innervibe

redbugtrack

Custom bugtracker, packed with great features like: offline mode, instant search, quick edit.

Flex PureMVC AMFPHP redbugtrack.com